

Control structure in C

1. Which are not looping structures?

- (a) For loop
- (b) While loop
- (c) Do...while loop
- (d) if...else

Answer:

Option **(d)**

2. How many times the following code prints the string “hello”

for(i=1;i<=50;i++)

printf(“Hello”);

- (a) 1
- (b) 50
- (c) Zero
- (d) None of them

Answer:

Option **(b)**

3. The first expression in a for... loop is

- (a) Step value of loop
- (b) Value of the counter variable
- (c) Condition statement
- (d) None of the above

Answer:

Option **(b)**

4. Which among the following is a unconditional control structure.

- (a) goto
- (b) for
- (c) do-while
- (d) if-else

Answer:

Option **(a)**

5. Continue statement

- (a) Breaks loop and goes to next statement after loop
- (b) does not break loop but starts new iteration
- (c) exits the program
- (d) Starts from beginning of program

Answer:

Option (b)

6. How many times following loop will be executed?

```
void main()
{
    int i = 32766;
    while (i<= 32767)
    {
        printf("%d\n", i);
        i = i + 1;
    }
}
```

- (a) 2 times
- (b) 1 times
- (c) infinite times
- (d) loop will not be executed

Answer:

Option (a)

7. What is the output of the following code:

```
void main()
{
    int i;
    for(i=1;i<=10;i++);
    printf("%d\n",i);
}
```

- (a) 10
- (b) 1 to 10
- (c) 11
- (d) None of the above

Answer:

Option (c)

8. What is the output of the following code:

```
void main()
```

```

{
int i;
for(i=65;i<70;i++)
printf("%c",i);
}
(a) 65,66,67,68,69,70
(b) a,b,c,d,e,
(c) A,B,C,D,E,
(d) A,B,C,D,E

```

Answer:

Option (c)

- 9.** What is the output of following code:

```

void main()
{
int i=5;
switch(i)
{
case 3: printf("three");
case 4: printf("four");
case 5: printf("five");
case 6: printf("six");break;
case 7: printf("seven");
default: printf("default");
}
}

```

- (a) five
- (b) fivesixsevendefault
- (c) fivesix
- (d) None of the above

Answer:

Option (c)

- 10.** What is the output?

```

void main()
{
int num=10;
if(num)
printf("If Executed");
else
printf("Else Executed");
}

```

- (a) If Executed
- (b) Else Executed
- (c) Error
- (d) Blank

Answer:

Option **(a)**

11. What is the output?

```
void main()
{
if(-100)
printf("Negative number");
else
printf("Positive number");
}
```

- (a) Positive number
- (b) Negative number
- (c) Error
- (d) Random Behavior

Answer:

Option **(b)**

12. What is the output?

```
void main()
{
if(1 || 0)
printf("C Programming");
else
printf("learn C");
}
```

- (a) learn C
- (b) Compile Error
- (c) C Programming
- (d) Error

Answer:

Option **(c)**

13. What is the output?

```
void main()
{
int x= 5;
if(x < 1);
printf("Hello");
printf("Hi");
}
```

- (a) Hi
- (b) HelloHi
- (c) Error
- (d) None of these

Answer:

Option (b)

14. What is the output?

```
void main()
{
int x = 5;
if (x < 1)
printf("hello");
if (x == 5)
printf("hi");
else
printf("no");
}
```

- (a) hi
- (b) hello
- (c) no
- (d) error

Answer:

Option (a)

15. What is the output?

```
void main()
{
int x = 5;
if (true);
printf("hello");
}
```

- (a) hello
- (b) Error

- (c) Blank
- (d) None of these

Answer:

Option (a)

- 16.** What is the output?

```
void main()
{
    int x = 0;
    if (x == 0)
        printf("hi");
    else
        printf("how are u");
    printf("hello");
}
```

- (a) hi
- (b) how are you
- (c) hello
- (d) hihello

Answer:

Option (d)

- 17.** If switch case is used, then

- (a) Default case must be present
- (b) Default case, if used, should not be the last case
- (c) Default case, if used, should be the last case
- (d) None of these

Answer:

Option (c)

- 18.** What is the output?

```
void main()
{
    int ch;
    printf("enter a value between 1 to 2:");
    scanf("%d", &ch);
    switch (ch)
    {
        case 1:
            printf("1\n");
        default:
            printf("2\n");
    }
}
```

```
}
```

//1 is input

- (a) 1
- (b) 1 2
- (c) 2
- (d) Error

Answer:

Option (b)

19. What is the output?

```
void main()
{
    int ch;
    printf("enter a value between 1 to 2:");
    scanf("%d", &ch);
    switch (ch)
    {
        case 1:
            printf("1\n");
            break;
        printf("Hi");
        default:
            printf("2\n");
    }
}
```

//2 is input

- (a) 1
- (b) Hi 2
- (c) 2
- (d) Error

Answer:

Option (c)

20. What is the output?

```
void main()
{
    int x = 0;
    if (x++)
        printf("true\n");
    else if (x == 1)
        printf("false\n");
}
```

- (a) true
- (b) false
- (c) blank
- (d) Error

Answer:

Option **(b)**

21. What is the output?

```
int main()
{
    int x = 0;
    if (x == 1)
        if (x >= 0)
            printf("true\n");
        else
            printf("false\n");
}
```

- (a) true
- (b) false
- (c) blank
- (d) Error

Answer:

Option **(c)**

22. Choose a C Conditional Operator from the list.

- (a) ?:
- (b) :?
- (c) :<
- (d) <:

Answer:

Option **(a)**

23. What is alternate name of conditional operator?

- (a) Comparison operator
- (b) If-else Operator
- (c) Binary operator
- (d) Ternary operator

Answer:

Option (d)

24. Choose a syntax for C Ternary Operator from the list.

- (a) condition ? expression1 : expression2
- (b) condition : expression1 ? expression2
- (c) condition ? expression1 < expression2
- (d) condition < expression1 ? expression2

Answer:

Option (a)

25. What is the output?

```
void main()
{
    int a=0;
    a = 5<2 ? 4 : 3;
    printf("%d", a);
}
```

- (a) 4
- (b) 3
- (c) 5
- (d) 2

Answer:

Option (b)

26. The C code ‘for(; ;)’ represents an infinite loop. It can be terminated by ____

- (a) break
- (b) exit(0)
- (c) abort()
- (d) terminate

Answer:

Option (a)

27. Which for loop has range of similar indexes of ‘i’ used in for (i = 0;i < n; i++)?

- (a) for (i = n; i>0; i--)
- (b) for (i = n; i >= 0; i--)
- (c) for (i = n-1; i>0; i--)
- (d) for (i = n-1; i>-1; i--)

Answer:

Option (d)

28. What is the output?

```
void main()
{
    int k = 0;
    for (k)
        printf("Hello");
}
```

- (a) Error
- (b) Hello
- (c) Blank
- (d) Infinite loop

Answer:

Option (a)

29. What is the output?

```
void main()
{
    int k;
    for (k = -3; k < -5; k++)
        printf("Hello");
}
```

- (a) Hello
- (b) Infinite Hello
- (c) Error
- (d) Blank

Answer:

Option (d)

30. In the given loop construct, which one is executed only once always? for(exp1; exp2; exp3)

- (a) exp1
- (b) exp3
- (c) exp1 and exp3
- (d) exp1, exp2 and exp3

Answer:

Option (a)

31. The continue statement cannot be used with

- (a) for
- (b) while
- (c) do while
- (d) switch

Answer:

Option **(d)**

32. Which loop is guaranteed to execute at least one time?

- (a) for
- (b) while
- (c) do while
- (d) None of these

Answer:

Option **(c)**

33. do-while loop terminates when conditional expression returns?

- (a) One
- (b) Zero
- (c) Non - zero
- (d) None of these

Answer:

Option **(b)**

34. if the condition is missing in a for loop?

- (a) it is assumed to be present and taken to be false
- (b) it is assumed to be present and taken to be true
- (c) it results in a syntax error
- (d) execution will be terminated

Answer:

Option **(b)**

35. Loops in C Language are implemented using?

- (a) while Block
- (b) for Block
- (c) do while Block
- (d) All of these

Answer:

Option (d)

- 36.** What is the output?

```
void main()
{
    while(true)
    {
        printf("Hello");
        break;
    }
}
```

- (a) Hello
- (b) Hello is printed infinite times
- (c) Blank
- (d) Error

Answer:

Option (d)

- 37.** What is the output?

```
void main()
{
    int a=5;
    while(a==5)
    {
        printf("Hello");
        break;
    }
}
```

- (a) Hello
- (b) Hello is printed infinite times
- (c) Blank
- (d) Error

Answer:

Option (a)

- 38.** What is the output?

```
void main()
{
    int a=5;
    while(a=10)
    {
        printf("Hello\n");
        break;
    }
}
```

```
    printf("India");
}
```

- (a) India
- (b) Hello
India
- (c) Hello is printed infinite times
- (d) Error

Answer:

Option (b)

39. What is the output?

```
void main()
{
    int a=5;
    while(a >= 3);
    {
        printf("Hello ");
    }
}
```

- (a) Hello
- (b) Hello is printed infinite times
- (c) Blank
- (d) Error

Answer:

Option (c)

40. What is the output?

```
void main()
{
    int a=25;
    while(a <= 27)
    {
        printf("%d ", a);
        a++;
    }
}
```

- (a) 25 25 25
- (b) 25 26 27
- (c) 27 27 27
- (d) Error

Answer:
Option (b)

- 41.** What is the way to suddenly come out of or Quit any Loop in C Language?
- (a) continue;
 - (b) break;
 - (c) stop;
 - (d) quit;

Answer:
Option (b)

- 42.** What is the default return type if it is not specified in function definition?
- (a) void
 - (b) int
 - (c) float
 - (d) None of these

Answer:
Option (b)

- 43.** Every C Program should contain which function?
- (a) printf()
 - (b) show()
 - (c) scanf()
 - (d) main()

Answer:
Option (d)

- 44.** Any C Program
- (a) Must contain at least one function
 - (b) Need not contain any function
 - (c) Needs input data
 - (d) None of these

Answer:
Option (a)

- 45.** Function have_____

- (a) Local scope
- (b) Block scope
- (c) File scope
- (d) No scope

Answer:

Option (c)

46. Which is not a correct function declaration?

- (a) int funct(char x, char y);
- (b) double funct(x)
- (c) void funct();
- (d) char x();

Answer:

Option (b)

48. 06 What is the return type of the function with declaration:

int func(char x, float v, double t);

- (a) char
- (b) int
- (c) float
- (d) double

Answer:

Option (b)

49. Which of the following is a valid function call (assuming the function exists)?

- (a) funct;
- (b) funct x, y;
- (c) funct();
- (d) int funct();

Answer:

Option (c)

50. In C, function parameters are always

- (a) Passed by value
- (b) Passed by reference
- (c) Passed by value result
- (d) None of these

Answer:

Option (a)

51. What is use of functions?

- (a) Helps to avoid repeating a set of statements many times
- (b) Enhances the logical clarity of the program
- (c) Makes debugging task easy
- (d) All of these

Answer:

Option (d)

52. Arguments passed to a function in C language are called ____

- (a) Formal arguments
- (b) Actual arguments
- (c) Definite arguments
- (d) Ideal arguments

Answer:

Option (b)

53. Arguments received by a function in C language are called ____

- (a) Formal arguments
- (b) Actual arguments
- (c) Definite arguments
- (d) Ideal arguments

Answer:

Option (a)

54. What is the default return value if it is not specified in function definition?

- (a) 0
- (b) -1
- (c) 1
- (d) None of these

Answer:

Option (c)

55. What is the output?

```
main ()  
{  
    int i=abc(10);
```

```
    printf("%d", --i);
}
int abc(int i)
{
    return i++;
}
```

- (a) 10
- (b) 9
- (c) 11
- (d) None of these

Answer:

Option (b)

56. Which one is the correct statement?

- (a) The body of a function should have only one return statement.
- (b) Function can return only one value in call by value environment.
- (c) Function can return multiple values.
- (d) None of these

Answer:

Option (b)

57. Which is the complete function?

- (a) int fun();
- (b) int func(int x)
 - {
 - return x=x+1;
 - }
- (c) void fun(int)
 - {
 - printf("Hello");
 - }
- (d) void fun(x)
 - {
 - printf("Hello");
 - }

Answer:

Option (b)

58. Choose the correct statement about Functions in C

- (a) A Function is a group of C statements that can be reused any number of times.

- (b) Every Function has a return type.
- (c) Every Function may not return a value.
- (d) All the these

Answer:

Option **(d)**

- 59.** What is the output?

```
void show();  
void main()  
{  
    show();  
    printf("WORLD ");  
}  
void show()  
{  
    printf("HELLO ");  
}
```

- (a) WORLD HELLO
- (b) HELLO WORLD
- (c) WORLD
- (d) Error

Answer:

Option **(b)**

- 60.** How many values can a C Function return at a time?

- (a) Only one value
- (b) Maximum of two values
- (c) Maximum of three values
- (d) Any number of values

Answer:

Option **(a)**

- 61.** What is the output?

```
int show()  
{  
    return 10;  
}  
void main()  
{  
    int a;  
    printf("COUNT=%");  
    a=show();
```

```
    printf("%d", a);  
}
```

- (a) COUNT=
- (b) COUNT=0
- (c) COUNT=10
- (d) Error

Answer:

Option (c)

62. What is the output?

```
int show()  
{  
    return 15;  
    return 35;  
}  
void main()  
{  
    int a;  
    printf("COUNT=");  
    a=show();  
    printf("%d", a);  
}
```

- (a) COUNT=15
- (b) COUNT=35
- (c) COUNT=0
- (d) Error

Answer:

Option (a)

63. What is the output?

```
int show(int b)  
{  
    printf("%d,", b);  
}  
void main()  
{  
    show(5);  
    show(10);  
}
```

- (a) 10,5

- (b) 5,10
- (c) 0,0
- (d) Error

Answer:

Option (b)

- 64.** What is the return-type of the function sqrt()?
- (a) int
 - (b) float
 - (c) double
 - (d) depends on the data type of the parameter

Answer:

Option (c)

- 65.** Choose correct statements about C Language pass by value.
- (a) Pass by value copies the variable value in one more memory location.
 - (b) Pass by value does not use Pointers.
 - (c) Pass by value preserves value of original variable
 - (d) All of these

Answer:

Option (d)

- 66.** What is the output?
- ```
int myshow(int b)
{
 printf("%d, ", b);
}
void main()
{
 int a=10;
 myshow(a);
 myshow(&a);
}
```

- (a) 10, 10,
- (b) 10, Some address
- (c) 10, Some address (With compiler warning)
- (d) Error

Answer:

**Option (c)**

**67.** What is the output?

```
int myshow(int *);
void main()
{
 int a=10;
 myshow(&a);
}
int myshow(int *k)
{
 printf("%d", *k);
}
```

- (a) Some address
- (b) 10
- (c) Blank
- (d) Error

Answer:

Option **(b)**

**68.** What is the output?

```
void myshow(int *);
void main()
{
 int a=10;
 printf("%d ", a);
 myshow(&a);
 printf("%d", a);

}
void myshow(int *k)
{
 *k=20;
}
```

- (a) 10 10
- (b) 20 20
- (c) 10 20
- (d) Error

Answer:

Option **(c)**

**69.** Following function belongs to which category?

```
void print10()
{
 printf("10");
```

}

- (a) Function with argument but no return value
- (b) Function with no argument and no return value
- (c) Function with no argument but returns a value
- (d) Function with argument and returns a value

Answer:

**Option (b)**

**70.** Following function belongs to which category?

```
int get10(void)
{
 return 10;
}
```

- (a) Function with argument but no return value
- (b) Function with no argument and no return value
- (c) Function with no argument but returns a value
- (d) Function with argument and returns a value

Answer:

**Option (c)**

**71.** Following function belongs to which category?

```
void showNumber(int num)
{
 printf("Number: %d", num);
}
```

- (a) Function with argument but no return value
- (b) Function with no argument and no return value
- (c) Function with no argument but returns a value
- (d) Function with argument and returns a value

Answer:

**Option (a)**

**72.** When function calls itself, it is known as \_\_\_\_\_.

- (a) recursion
- (b) exit control loop
- (c) nested loop
- (d) user-defined function

Answer:

Option **(a)**

**73.** Recursion is a process in which a function calls

- (a) Itself
- (b) another function
- (c) main() function
- (d) None of these

Answer:

Option **(a)**

**74.** A recursive function can be replaced with \_\_ in C

- (a) for loop
- (b) while loop
- (c) do while loop
- (d) All of these

Answer:

Option **(d)**

**75.** A recursive function is faster than \_\_ loop

- (a) for loop
- (b) while loop
- (c) do while loop
- (d) None of these

Answer:

Option **(d)**

**76.** A recursive function without if and else conditions will always lead to?

- (a) Finite loop
- (b) Infinite loop
- (c) Incorrect result
- (d) Correct result

Answer:

Option **(b)**

**77.** What is the C keyword that must be used to get the expected result using Recursion?

- (a) printf
- (b) void
- (c) break

(d) return

Answer:

Option **(d)**

**78.** Recursion is similar to which of the following?

- (a) switch case
- (b) loop
- (c) if-else
- (d) if elseif else

Answer:

Option **(b)**

**79.** How many functions are required to create a recursive functionality?

- (a) One
- (b) Two
- (c) More than two
- (d) None of these

Answer:

Option **(a)**

**80.** What is the output?

```
int sum(int);
int main()
{
 int b;
 b = sum(4);
 printf("%d", b);
}
int sum(int x)
{
 int k=1;
 if(x<=1)
 return 1;
 k = x + sum(x-1);
 return k;
}
```

- (a) 10
- (b) 11
- (c) 12
- (d) 15

Answer:

**Option (a)**

**81.** What is the output?

```
int mul(int);
int main()
{
 int b;
 b = mul(3);
 printf("%d", b);
}
int mul(int x)
{
 if(x<=1)
 return 1;
 return (x * mul(x-1));
}
```

- (a) 2
- (b) 3
- (c) 6
- (d) 1

Answer:

**Option (c)**

**82.** The data structure used to implement recursive function calls \_\_\_\_\_

- (a) Array
- (b) Linked List
- (c) Queue
- (d) Stack

Answer:

**Option (d)**

**83.** What is the output?

```
main()
{
 int n,i;
 n=f(6);
 printf("%d",n);
}
f(int x)
{
 if(x==2)
 return 2;
 else
```

```

{
 printf("++");
 f(x-1);
}

```

- (a) ++++2
- (b) +++++2
- (c) +++++
- (d) 2

Answer:

**Option (a)**

- 84.** What is the output?

```

main()
{
 int n=10;
 int f(int n);
 printf("%d", f(n));
}
int f(int n)
{
 if(n>0)
 return(n+f(n-2));
}

```

- (a) 10
- (b) 80
- (c) 30
- (d) Infinite loop

Answer:

**Option (c)**

- 85.** What is the output?

```

int main()
{
printf("Hello");
main();
return 0;
}

```

- (a) Hello is printed once
- (b) Hello infinite number of times
- (c) Hello is not printed at all

- (d) 0 is returned

Answer:

Option (b)

**95.** Which of the following is true?

- (a) Recursion is always better than iteration
- (b) Recursion uses more memory compared to iteration
- (c) Recursion uses less memory compared to iteration
- (d) Iteration is always better and simpler than recursion

Answer:

Option (b)

**96.** What is the output of func(4);?

```
int func(int number)
{
 if(number <= 0)
 return 1;
 else
 return number * func(number-1);
}
```

- (a) 12
- (b) 24
- (c) 1
- (d) 0

Answer:

Option (b)

**97.** What is the output of func(3,8)?

```
int func(int a, int b)
{
 if(b==0)
 return 0;
 if(b==1)
 return a;

 return a + func(a,b-1);
}
```

- (a) 11
- (b) 24
- (c) 22

(d) 21

Show Answer

- 98.** What is the output of print(12)?

```
void print(int n)
{
 if (n == 0)
 return;
 printf("%d", n%2);
 print(n/2);
}
```

- (a) 0011
- (b) 1100
- (c) 1001
- (d) 1000

Answer:

Option (a)

- 99.** What is the output of sum(8)?

```
int sum(int n)
{
 if (n==0)
 return n;
 else
 return n + sum(n-1);
}
```

- (a) 40
- (b) 8
- (c) 36
- (d) 15

Answer:

Option (c)

- 100.** What is the output?

```
int rec(int num)
{
 return (num) ? num%10 + rec(num/10):0;
}
void main()
{
 printf("%d", rec(4567));
}
```

- (a) 4
- (b) 12
- (c) 22
- (d) 21

Answer:

Option **(c)**